

# IEEE 802.3 MAC: Ethernet

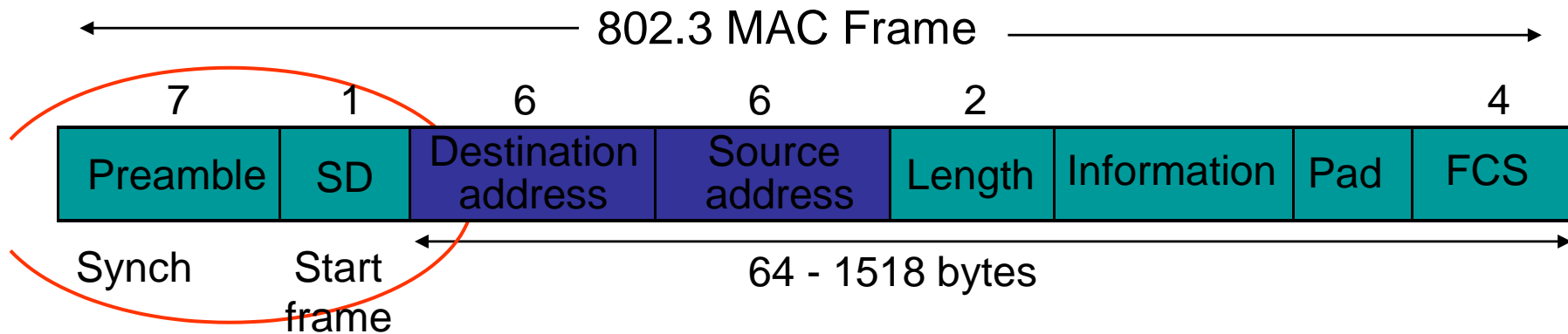
## MAC Protocol:

- CSMA/CD
- *Slot Time* is the critical system parameter
  - upper bound on time to detect collision
  - upper bound on time to acquire channel
  - upper bound on length of frame segment generated by collision
  - quantum for retransmission scheduling
  - $\max\{\text{round-trip propagation, MAC jam time}\}$
- Truncated binary exponential backoff
  - for retransmission  $n$ :  $0 < r < 2^k$ , where  $k = \min(n, 10)$
  - Give up after 16 retransmissions

## IEEE 802.3 Original Parameters

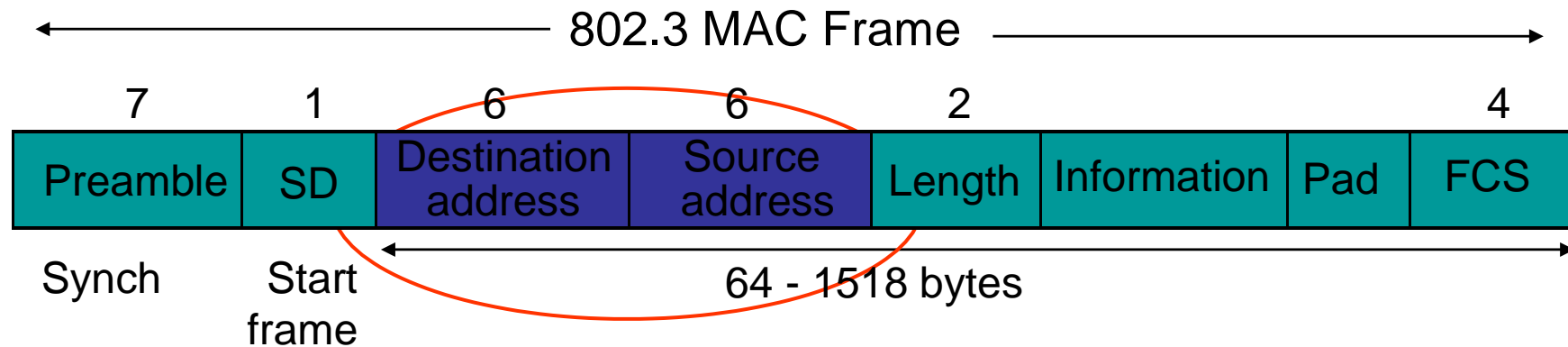
- Transmission Rate: 10 Mbps
- Min Frame: 512 bits = 64 bytes
- Slot time:  $512 \text{ bits} / 10 \text{ Mbps} = 51.2 \text{ } \mu\text{sec}$ 
  - $51.2 \text{ } \mu\text{sec} \times 2 \times 10^5 \text{ km/sec} = 10.24 \text{ km}$ , 1 way
  - 5.12 km round trip distance
- Max Length: 2500 meters + 4 repeaters
- *Each x10 increase in bit rate, must be accompanied by x10 decrease in distance*

# IEEE 802.3 MAC Frame



- Every frame transmission begins “from scratch”
- Preamble helps receivers synchronize their clocks to transmitter clock
- 7 bytes of 10101010 generate a square wave
- Start frame byte changes to 10101011
- Receivers look for change in 10 pattern

# IEEE 802.3 MAC Frame



- Destination address
  - single address
  - group address
  - broadcast = 111...111

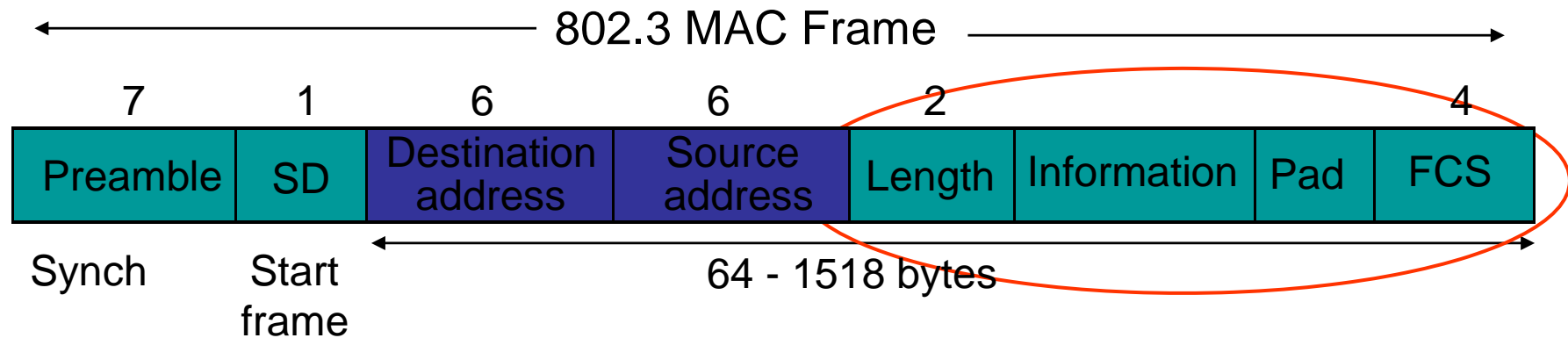
## Addresses

- local or global

## Global addresses

- first 24 bits assigned to manufacturer;
- next 24 bits assigned by manufacturer
- Cisco 00-00-0C
- 3COM 02-60-8C

# IEEE 802.3 MAC Frame



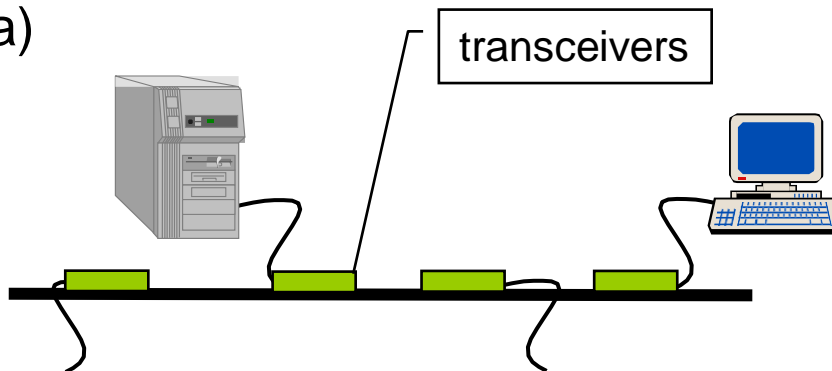
- Length: # bytes in information field
  - Max frame 1518 bytes, excluding preamble & SD
  - Max information 1500 bytes: 05DC
- Pad: ensures min frame of 64 bytes
- FCS: CCITT-32 CRC, covers addresses, length, information, pad fields
  - NIC discards frames with improper lengths or failed CRC

# IEEE 802.3 Physical Layer

Table 6.2 IEEE 802.3 10 Mbps medium alternatives

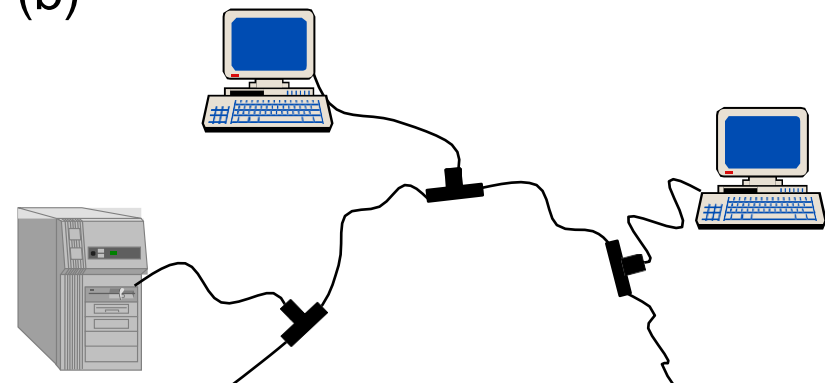
	10base <u>5</u>	10base <u>2</u>	10base <u>1</u>	10base <u>FX</u>
Medium	Thick coax	Thin coax	<u>Twisted pair</u>	Optical <u>fiber</u>
Max. Segment Length	<u>500</u> m	<u>200</u> m	100 m	2 km
Topology	Bus	Bus	Star	Point-to-point link

(a)



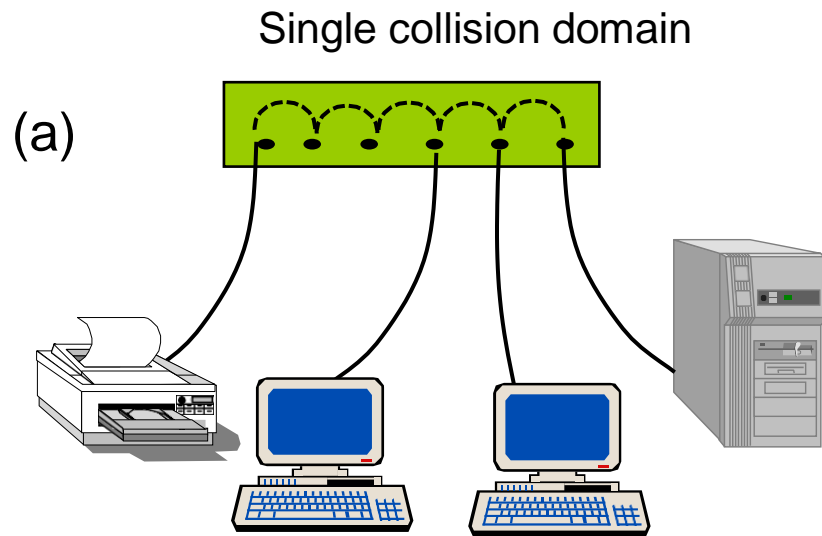
Thick Coax: Stiff, hard to work with

(b)

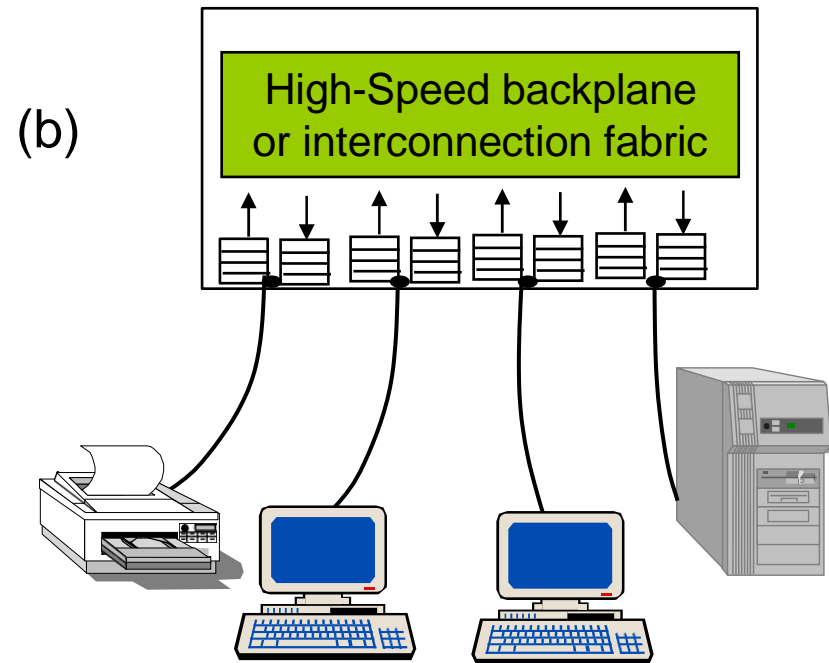


T connectors flaky

# Ethernet Hubs & Switches

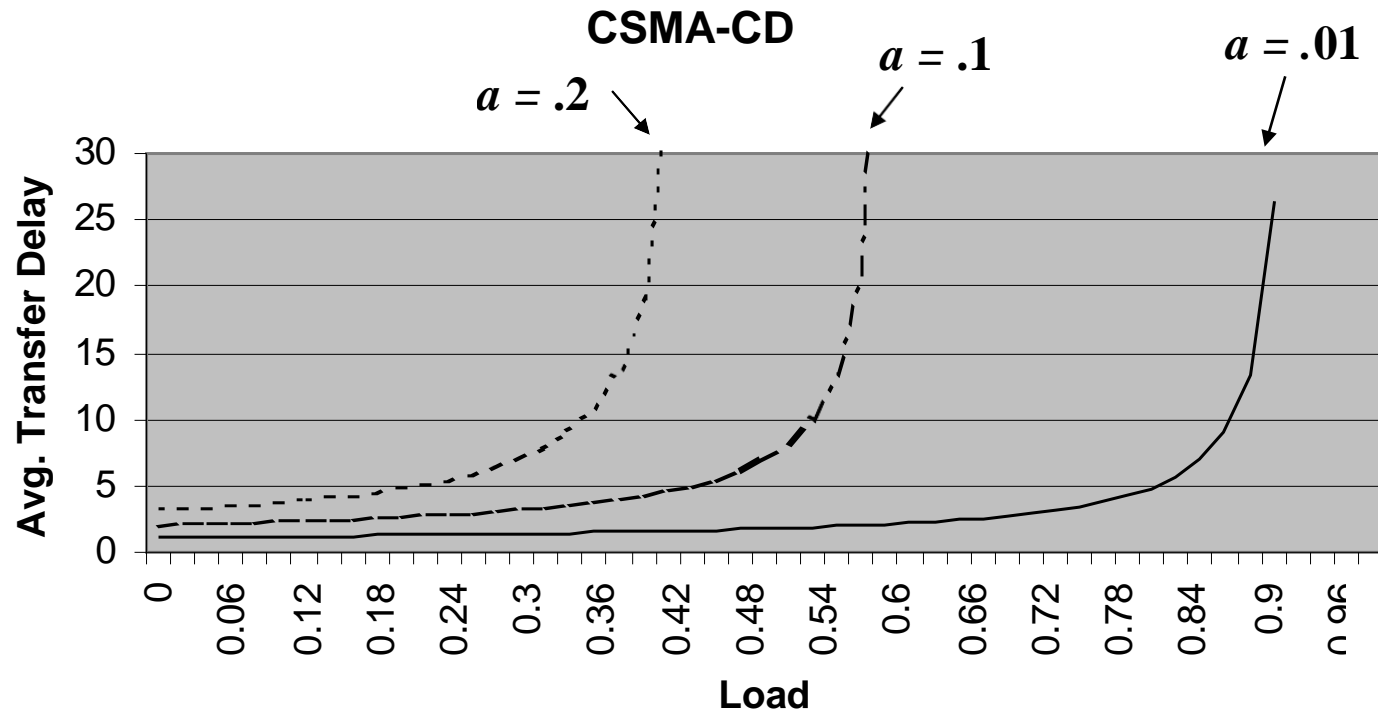


Twisted Pair Cheap  
 Easy to work with  
 Reliable  
 Star-topology CSMA-CD



Twisted Pair Cheap  
 Bridging increases scalability  
 Separate collision domains  
 Full duplex operation

# Ethernet Scalability



- CSMA-CD maximum throughput depends on normalized delay-bandwidth product  $a = t_{prop}/X$
- x10 increase in bit rate = x10 decrease in  $X$
- To keep  $a$  constant need to either: decrease  $t_{prop}$



*(distance) by x10; or increase frame length x10*

# Fast Ethernet

*Table 6.4 IEEE 802.3 100 Mbps Ethernet medium alternatives*

	100baseT4	100baseT	100baseFX
Medium	Twisted pair category 3 UTP 4 pairs	Twisted pair category 5 UTP two pairs	Optical fiber multimode Two strands
Max. Segment Length	100 m	100 m	2 km
Topology	Star	Star	Star

To preserve compatibility with 10 Mbps Ethernet:

- Same frame format, same interfaces, same protocols
- Hub topology only with twisted pair & fiber
- Bus topology & coaxial cable abandoned
- Category 3 twisted pair (ordinary telephone grade) requires 4 pairs
- Category 5 twisted pair requires 2 pairs (most popular)
- Most prevalent LAN today

# Gigabit Ethernet

Table 6.3 IEEE 802.3 1 Gbps Fast Ethernet medium alternatives

	1000baseSX	1000baseLX	1000baseCX	1000baseT
Medium	Optical fiber multimode Two strands	Optical fiber single mode Two strands	Shielded copper cable	Twisted pair category 5 UTP
Max. Segment Length	550 m	5 km	25 m	100 m
Topology	Star	Star	Star	Star

- Slot time increased to *512 bytes*
- Small frames need to be extended to 512 B
- Frame bursting to allow stations to transmit burst of short frames
- Frame structure preserved but CSMA-CD essentially abandoned
- Extensive deployment in backbone of enterprise data networks and in server farms

# 10 Gigabit Ethernet

*Table 6.5 IEEE 802.3 10 Gbps Ethernet medium alternatives*

	10GbaseSR	10GBaseLR	10GbaseEW	10GbaseLX4
Medium	Two optical fibers Multimode at 850 nm  64B66B code	Two optical fibers  Single-mode at 1310 nm  64B66B	Two optical fibers  Single-mode at 1550 nm SONET compatibility	Two optical fibers multimode/single-mode with four wavelengths at 1310 nm band 8B10B code
Max. Segment Length	300 m	10 km	40 km	300 m - 10 km

- Frame structure preserved
- CSMA-CD protocol officially abandoned
- LAN PHY for local network applications
- WAN PHY for wide area interconnection using SONET OC-192c
- Extensive deployment in metro networks anticipated

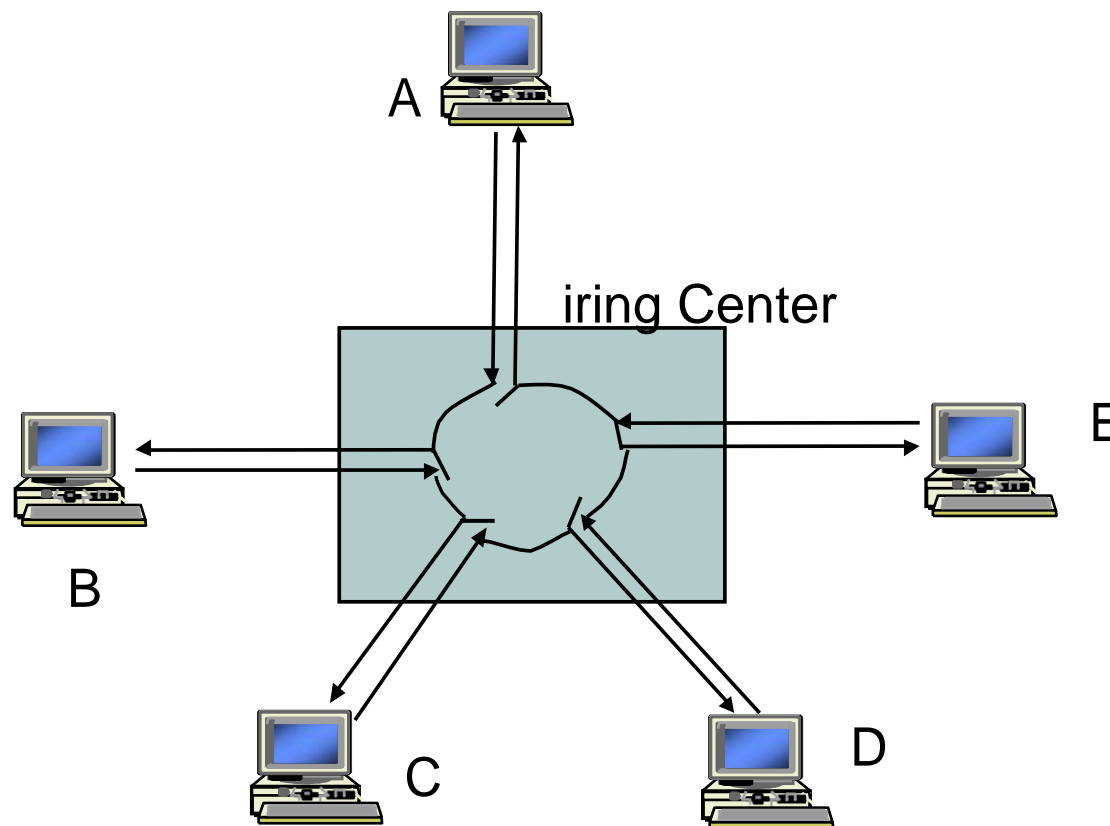
# Token Ring

## IEEE 802.5 Ring LAN

- Unidirectional ring network
- 4 Mbps and 16 Mbps on twisted pair
  - Differential Manchester line coding
- Token passing protocol provides access
  - ✓ Fairness
  - ✓ Access priorities
  - ✧ Breaks in ring bring entire network down
- Reliability by using star topology

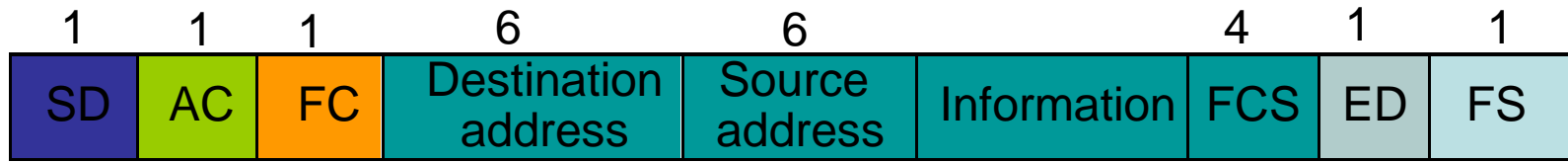
# Star Topology Ring LAN

- Stations connected in star fashion to wiring closet
  - Use existing telephone wiring
- Ring implemented inside equipment box
- Relays can bypass failed links or stations



# Token Frame Format

Data frame format



Token frame format



Starting delimiter



J, K nondata symbols (line code)  
 J begins as "0" but no transition  
 K begins as "1" but no transition

Access control



PPP=priority; **T=token bit**  
 M=monitor bit; RRR=reservation  
 T=0 token; T=1 data

Ending delimiter



I = intermediate-frame bit  
 E = error-detection bit



## References:

Data Communications and Networking By Behrouz A.Forouzan